EDIUS 11: Update History

As of July 9, 2024

This document describes all update history of EDIUS X builds

Version 11.11.14734 Released 2024-07-09

New Features

This build provides the following additional / improved features:

EDIUS

No additional/improved feature

Mync

No additional/improved feature

Fixed or Improved Issues

The following issues are fixed or improved in this version:

EDIUS

- When opening a project created on another PC, some of clip metadata and Search result folders will be lost
- Export job fails with an error "The data is invalid" if the Bin contains thousands of clips (SFDC00885734)
- Jobs to generate waveform caches cannot be paused (SFDC00886396)
- Audio tracks in an MP4 file will be ignored if their start positions differ from the first audio track (SFDC00881472, 00882488, 00883536, 00888105)
- When exporting a H.264 MP4 file, there is a case that the bitrate of the resultant file will be unnecessarily high if the frame size of the file is smaller than the frame size in the project settings (SFDC00879719)
- EDIUS cannot read the start timecode of certain MP4 files

Mync

- Jobs to generate waveform caches cannot be paused (SFDC00886396)
- Audio tracks in an MP4 file will be ignored if their start positions differ from the first audio track (SFDC00881472, 00882488, 00883536, 00888105)
- Mync cannot read the start timecode of certain MP4 files

Version 11.11.14613 Released 2024-06-20

New Features

This build provides the following additional / improved features:

EDIUS

- Added a feature to edit clip properties below for multiple selected clips in the in the Bin and Mync window with the Properties view:
  - *Reel Name*
  - *Frame Rate*
  - *Field Order*
  - *Aspect Ratio*

  * *For Mync window, editing properties is only available for selected items in the Library*

- Added a feature to import / export the Bin information

  * *The Bin information exported from previous generations of EDIUS can also be imported*

- Improved performance of the Bin window, especially when multiple clips are selected
- Added support for RED V-RAPTOR

- Improved visibility of the progress bar on the splash screen

Mync

- Added a feature to edit the asset properties below for multiple selected assets in the Library with the Properties pane:
    - *Frame Rate*
    - *Field Order*
    - *Aspect Ratio*

    * *"Reel Name" property is editable already*
- Added support for RED V-RAPTOR

Fixed or Improved Issues

The following issues are fixed or improved in this version:

EDIUS

- If a clip is loaded to the Player by drag and drop then change In and Out points, the result is not reflected to the Bin window
- When the database and a project have been synchronized, a dialog to prompt to save the project appears even if it is not necessary
- There are cases that re-linked and restored offline clips revert to offline after reopening the project even though the project is saved after restoration
- The metadata edited with the Properties view is only stored in the database but not in the project file
- When opening a project, there are cases that unnecessary synchronization with the database runs
- In rare cases, a clip registered with "Add and Transfer to Bin" may keep referring the original location even after completion of transferring the material
- When importing an EDL, AAF or Final Cut Pro XML file, it is not registered to the Bin window as a timeline sequence
- "Restore and Transfer Clips" dialog does not open from an offline clip in the Bin window
- Certain JPEG files cannot be registered to the Bin (SFDC00882547)
- XDCAM disc still appears in the Source Browser even after ejecting the media (SFDC00881776)
- NDI output does not have timecode
- Certain Sony RAW clips appear bluish
- Black frames appear during playing back certain H.264/AVC MP4 clips (SFDC00887352)
- The Primary Color Correction filter combined in the Mask filter does not take effect on exported files if an imported LUT is set to the "Destination/LUT" of the filter (SFDC00885731)
- EDIUS cannot load an HLS clip if its playlist includes a carriage return character followed by a line feed character (CRLF)

Mync

- Certain JPEG files cannot be imported (SFDC00882547)
- Certain Sony RAW clips appear bluish
- Black frames appear during playing back certain H.264/AVC MP4 clips (SFDC00887352)
- Mync cannot import an HLS clip if its playlist includes a carriage return character followed by a line feed character (CRLF)

Version 11.11.14439 Released 2024-05-28

New Features

This build provides the following additional / improved features:

EDIUS

- Added a feature to store the export destination in the exporter presets

    * *If a preset is imported to an older build of EDIUS, or if the export destination is an Amazon S3 bucket, the destination will not be restored to the exporter dialog*
- Improved multilingual translation of some texts
- Supports a feature to confirm with the ENTER key and cancel with the ESC key in each text in the Properties view

GV Grass Valley

Mync

- Improved multilingual translation of some texts
- Supports the feature to confirm with the ENTER key and cancel with the ESC key in each text in the Properties pane

Fixed or Improved Issues

The following issues are fixed or improved in this version:

EDIUS

- If a project is opened while your PC is running very slowly, some clips in the bin will occasionally be lost
- There is a case that changing clip color at the Properties view is not reflected immediately
- Synchronization between a project and the database does not complete in one process, and the message "This project was synchronized with the database." appears again and again when opening the project
- If multiple clips are selected and renamed, and then the name field is emptied without changing selection, names of these clips will be empty
- During editing clips at the Properties view, keyboard input is treated as a shortcut key instead of entering text if input focus is moved by using the Tab key

Mync

- Changes made at the Properties pane are not reflected to the Thumbnail pane immediately
- Mync 11 is unable access to Amazon S3 buckets in certain AWS Regions (Mync Cloud only)
- If multiple assets are selected and renamed, and then the name field is emptied without changing selection, names of these assets will be empty

Version 11.11.14359 Released 2024-05-14

New Features

This build provides the following additional / improved features:

EDIUS

- Added feature to remember the state of the Bin window
- Improved performance for timeline editing
- Added "Print to Tape" feature using Grass Valley Storm 3G I/O board (Broadcast only)
- Supports clip rename feature with F2 key in the Bin window and also in the Library of the Mync window
- Supports starting searching for clips with F3 key in the Bin window
- Supports hardware processing during exporting for some video filters

  * Supported filters are as below:

  – *Primary Color Correction*
  – *Monotone*
  – *Median*

  * See [here](#) for details
- Improved clip deletion performance
- Improved playback performance for still images with alpha channel

Mync

- Improved asset deletion performance

Fixed or Improved Issues

The following issues are fixed or improved in this version:

EDIUS

- When a project is opened, the Bin Tree is always collapsed even if it has been expanded when the project has been saved (SFDC00883137)

- When executing [Consolidate Project] with specifying a destination, if one of options to copy files is selected, the copied files will be referred not only by clips in the consolidated project but also by Bin clips in the original project
- When a new folder is created at the Folder view, occasionally renaming of the new folder does not start automatically (SFDC00882655)
- When selecting multiple clips and editing them in the Properties view, clicking the Name field will make all of those clips have the same name even if nothing is entered to there
- During the project open process, occasionally editing is enabled wrongly at the timing when there is a risk of breaking the project data by editing
- Multiple dialogs requesting a user name and password appear depending on the security settings of the Internet Options
- "Render and add to timeline" fails depending on the render format (SFDC00836174)
- XDCAM EX, P2 and Still Image exporters fail to export (SFDC00886490)
- Audio waveforms for HLS clips are not displayed correctly

Mync

- When selecting multiple assets and editing them in the Properties pane, clicking the Name field will make all of those assets have the same name even if nothing is entered to there

Version 11.11.14138 Released 2024-04-16

New Features

This build provides the following additional / improved features:

EDIUS

- Improved UI response
- Added a progress bar to show progress if a project takes a long time to be opened
- Changed all contents of MXF/GXF exporter preset files to human-readable JSON text to allow SDK users to build MXF/GXF exporter presets without EDIUS
  * Old preset files are still available.
  * Older builds of EDIUS cannot import preset files in the new format.
  * New MXF/GXF exporter presets do not preserve destination path information that was previously preserved only in these presets till now. This change is temporary. In the future, all exporter presets will be able to include destination path information.
- Added support for Sony BURANO

Mync

- Improved performance when multiple assets are selected
- Added support for Sony BURANO

Fixed or Improved Issues

The following issues are fixed or improved in this version:

EDIUS

- EDIUS does not play certain H.264 MXF files properly
- EDIUS misidentifies scan type for certain MP4 files (SFDC00879112)

Mync

- Mync does not play certain H.264 MXF files properly
- Mync misidentifies scan type for certain MP4 files (SFDC00879112)

Version 11.11.14054 Released 2024-04-02

New Features

This build provides the following additional / improved features:

EDIUS

- Added a feature to edit the clip property "Reel Name" for multiple selected clips in the Library with the Properties View of the Mync window
- Improved performance when multiple clips are selected in the Bin window
- Supports displaying CEA-708 closed caption contains double-byte characters
- General improved performance (by updating the Asset Store database)
  - *There are precautions when downgrading to 11.10 or earlier after upgrading. See here for details.*

Mync

- Added a feature to edit the asset property "Reel Name" for multiple selected assets in the Library with the Properties pane
- General improved performance (by updating the Asset Store database)
  - *There are precautions when downgrading to 11.10 or earlier after upgrading. See here for details.*

Fixed or Improved Issues

The following issues are fixed or improved in this version:

EDIUS

- The format settings do not appear on the "Burn to disc" dialog (SFDC00878000)
- In the German edition of EDIUS, some terms in the "Burn to disc" dialog are incorrect
- Even though a file is dragged and dropped on any folder in the Folder View, it will be added to the current folder
- Occasionally render or export fails when the Mask filter is used (SFDC00872701)

Mync

No fix provided

Version 11.10.13903 Released 2024-03-07

New Features

This build provides the following additional / improved features:

EDIUS

- Supports new name format of Canon XF-AVC proxy media

Mync

- Supports new name format of Canon XF-AVC proxy media

Fixed or Improved Issues

The following issues are fixed or improved in this version:

EDIUS

- When selecting then dragging and dropping multiple Mync assets in Library of Mync window, only one asset will be dropped
- Every time a project template file is opened, a new project asset is added in the Mync
- Executing "Save as" changes the display mode of the Bin window
- When a project is saved with "Save As" or a project template is created with "Save As Template", changes to the Bin are not saved to the created project or template
- When multiple clips are dragged and dropped from Catalyst Browse to the Bin window, only one clip is registered to the Bin (SFDC00843594)
- Expiration alert unexpectedly appears even after upgrading the trial license to a product license
- When duplicating a sequence in the Bin, the created sequence is invisible or appears as invalid (SFDC00880971)
- In a project newly created from a project template or with "Save as", on/off of indicators on clips that show if they are used in a timeline sequence is not correct
- There are cases that Bin remains corrupted after recovering a corrupted project (SFDC00881466)

- Objects in VisTitle clips placed on V or VA tracks are not shown if the frame size is 4096x768 (SFDC00872969)
- EDIUS does not import certain PNG files into the Bin (SFDC00878071)
- There is a case that the installer fails to install a certificate

Mync

- When an EDIUS project is created from an asset by using "Edit with EDIUS" context menu and the name contains a "." (period), if a project with the same name already exists, the existing project will be overwritten without any notice
- When selecting then dragging and dropping multiple assets in Library, only one asset will be dropped
- Mync does not switch to selected view mode
- Expiration alert unexpectedly appears even after upgrading the trial license to a product license
- Unable to register certain PNG files to Mync
- There is a case that the installer fails to install a certificate

Version 11.10.13684 Released 2024-02-15

New Features

This build provides the following additional / improved features:

EDIUS

- Added indicator on clips in the Bin window to show if they are used in a timeline sequence

  The types of indicators displayed in each display mode are as below:
    "Clip" or "Tile": Green dot at right-bottom corner
    "Icon" or "Detail": Check mark at "Timeline Reference"
    "Thumbnail": No indicator

- Improved the speed from opening a project to displaying the contents of the Bin window
- Added a feature to recover project data as much as possible from corrupted project files
- Supports H.264 (AVC) and H.265 (HEVC) hardware decoding with NVIDIA NVDEC
- Supports hardware processing during preview for some video filters

  Supported filters are as below:
  – *Primary Color Correction*
  – *Monotone*
  – *Median*

  Requires Intel, NVIDIA or AMD GPU supports Direct3D Feature Level 11_1 or upper
  Switching enable/disable this feature is set at [Hardware] - [Video Rendering & Playback] in the System Settings
  [Effects] - [Color Correction] - [Primary Color Correction] in the System Settings is merged into the [Video Rendering & Playback] and removed

Mync

- Supports H.264 (AVC) and H.265 (HEVC) hardware decoding with NVIDIA NVDEC

Fixed or Improved Issues

The following issues are fixed or improved in this version:

EDIUS

- Open file dialog appears when double-clicking the header of the Bin window
- After switching the current folder in the Bin, shortcut keys work on clips that were selected before switching the folder
- Unable to use sequence clip that is registered from timeline to the Bin (SFDC00873371)
- There is a case that Bin tree is lost when a project is opened from a project file if the project data has been deleted from Mync
- In rare cases, EDIUS crashes during auto-saving (SFDC00875039, 00877939, 00877000)
- The root folder of the Bin will not be created in a new project if the project is created from a project template created on another PC (Except Chorus Hub environment)
- When opening a project created on another PC, two project assets are created in Mync for the project, and thumbnails in the Bin windows are not shown properly (Except Chorus Hub environment)

- Once the System Settings is opened, occasionally the EDIUS.exe process remains in the memory after closing EDIUS if the CPU is one of 12th Gen or 13th Gen Intel Processors
- Rarely status of a job remains "Canceling" and never changed (SFDC00874354)
- Bin, Mync or Job window does not work by "The page isn't working" error (SFDC00874120)

Mync

- Rarely status of a job remains "Canceling" and never changed (SFDC00874354)

Version 11.00.13511 Released 2024-01-23

New Features

This build provides the following additional / improved features:

EDIUS

- Added keyboard operations to the bin window
  - ** Added operations are as below:*
    - *Folder View: Changing folder selection (cursor keys up/down)*
    - *Clip View: Changing clip selection ([Ctrl] + cursor keys), Toggling selection ([Ctrl] + Space), Range selection ([Shift] + cursor keys)Improved the performance of opening a project*

Mync

*No additional/improved feature

Fixed or Improved Issues

The following issues are fixed or improved in this version:

EDIUS

- Deleting a project from the project tree fails If the project contains a color bar clip or color matte clip which is shared between timelines or between timeline and the Bin
- When doing [Import Sequence] with "Import Bin" option, clips in subfolders of Bin will not be imported if the source project was saved in EDIUS 9 or earlier
- There is a case that [CTRL] + [A] key combination does not work in the Bin window (SFDC00873871)

Mync

- Deleting a project from the project tree fails If the project contains a color bar clip or color matte clip which is shared between timelines or between timeline and the Bin

Version 11.00.13465 Released 2024-01-11

New Features

This build provides the following additional / improved features:

EDIUS

- Improved the performance of opening a project
  - ** This improvement takes effect for projects meet both of the following conditions:*
  1. *Saved with EDIUS 11*
  2. *Saved with EDIUS on the same PC (For Chorus Hub environment, this condition is not required because the databases on the PCs are synchronized)*
  - ** See [here](#) for details*
- Changed the Recent Project list to display paths of projects opened from network drives as UNC paths

Mync

*No additional/improved feature

Fixed or Improved Issues

The following issues are fixed or improved in this version:

EDIUS

- Checked out projects do not use proxies (SFDC00867855)
- When a project is created from a template, modifying a QuickTitler clip copied from the template modifies the clip in the template (SFDC00870068)
- Occasionally "Export File Path" of a job becomes empty after the export is complete
- It occasionally takes a long time between registering a job starting the job even if no other job is queued
- There are cases that an adjustment clip refers images from wrong points (SFDC00873863)

Mync

No fix provided

Version 11.00.13349 Released 2023-12-12

New Features

This build provides the following additional / improved features:

EDIUS

No additional/improved feature

Mync

No additional/improved feature

Fixed or Improved Issues

The following issues are fixed or improved in this version:

EDIUS

- When multiple clips are selected in the Bin and "Add to Timeline" is executed, the clips are not arranged in the selected order in the timeline
- Context menu does not appear when right-clicking on a folder icon in the Bin window
- When the display mode of the clip view in the Bin window is switched, the folder tree is collapsed and the current folder is reset to the root folder
- Clicking or right-clicking a folder name in the Bin window starts unintended inline editing
- When an effect settings dialog is maximized, some of key frames set in the dialog are not applied to rendered clips nor exported files (SFDC00824170)
- Bin tree and registered clips are invisible in a project (SFDC00871442)
- EDIUS crashes when a VisTitle template is dropped into the bin window
- When opening an existing project, Mync metadata for inactive timeline sequences in the project is lost
- During inline editing of the folder name in Bin window, the [Return] and [Esc] keys do not function as confirmation or cancellation
- If the PC is woken up after sleeping for four hours or more with a project open, EDIUS crashes when operating the Bin, Mync, or Job window (SFDC00873981)

Mync

No fix provided

Version 11.00.13147 Released 2023-11-21

New Features

This build provides the following additional / improved features:

EDIUS

- Added "Add Title..." to the context menu of the Bin window
- Added "Edit..." to the context menu of Bin window to edit color bar clips, color matte clips and title clips
- Added a feature to register a folder containing supported source formats with the folder structure held intact
- Added new Upgrade / Jump upgrade license types to EDIUS 11 Pro
- Supports importing XAVC H clips

Mync

- Supports importing XAVC H clips

Fixed or Improved Issues

The following issues are fixed or improved in this version:

EDIUS

- Almost all shortcut keys do not work if an item in the Mync window or Job window is focused
- Timeline sequences rendered with older generation EDIUS are loaded as unrendered
- Export with the "Show separate render progress dialog" option does not start if EDIUS is playing the timeline (SFDC00860036)
- In MXF exporter, selection of destination is always reset from FTP to Folder (SFDC00860471)
- View mode of Source Browser is changed from "Clip" to "Thumbnail" when a project is opened (SFDC00860471)
- EDIUS crashes when opening a project
- Initialization of Mync window and/or Job monitor window fails
- A debug window named "Legacy Bin" appears incorrectly
- Bin file conversion gives incorrect results if the target clip is imported by one of certain types of third-party importers
- K2 FTP source browser sends '\' (backslash) instead of '/" (slash) to the FTP servers (SFDC00867493)

Mync

No fix provided

Version 11.00.12965 Released 2023-10-25

New Features

This build provides the following additional / improved features:

EDIUS

- Added new license types to EDIUS 11 Pro
- Added features as below by upgrading Blackmagic RAW SDK to v3.4:
    - Added support for Blackmagic URSA Mini Pro 12K OLPF
    - Added support for automatically rotating vertical video files
    - Added support for Blackmagic Cinema Camera 6K
    - Added support for Blackmagic RAW files shot by Panasonic LUMIX S5II, S5IIX and GH6
    - Added support for Blackmagic RAW files shot by Fujifilm X-S20 and GFX100 II
- Upgraded RED SDK to v8.4.0 so that some potential issues when decoding RED files are fixed

Mync

- Added features as below by upgrading Blackmagic RAW SDK to v3.4:
    - Added support for Blackmagic URSA Mini Pro 12K OLPF
    - Added support for automatically rotating vertical video files
    - Added support for Blackmagic Cinema Camera 6K
    - Added support for Blackmagic RAW files shot by Panasonic LUMIX S5II, S5IIX and GH6
    - Added support for Blackmagic RAW files shot by Fujifilm X-S20 and GFX100 II
- Upgraded RED SDK to v8.4.0 so that some potential issues when decoding RED files are fixed

Fixed or Improved Issues

The following issues are fixed or improved in this version:

EDIUS

- Change of a sequence name is not reflect to the same sequence shown in other locations
- EDIUS does not show In / Out points of sequence clips in the Player if these points are set in Mync
- "Alpha" column in the Bin window does not show anything even if a clip has alpha channel
  NOTE: Alpha channel information of clips added in previous builds of EDIUS 11 will not appear despite this fix
- When a marker set in Mync is edited with EDIUS, the marker is duplicated
- Copy and paste of a clip fails if the clip has markers
- Blu-ray/DVD Authoring fails even though "EDIUS 11 Authoring Option" is installed (Broadcast only)
- If the decimal symbol is ','(comma) due to the Regional format of the OS, some numeric input fields will ignore decimal places after loading a QuickTitler clip or opening a project that contain a QuickTitler clip
- H.265/HEVC MOV and MP4 files exported by EDIUS are not played properly by some viewers
- When a clip is loaded to the Player, black bars appears both sides or top and bottom if the frame's height exceeds 4320 or width exceeds 8192
- The time required to start up increases

Mync

No fix provided

Version 11.00.12809 Released 2023-10-11

New Features

This build provides the following new features:

EDIUS

- Adjustment clip function
- Target export presets for Social media
- Mync Window
- Quick project start from Mync
- Sony XAVC H support (Coming soon)
- HEIF support
- OFX Plug-in native support
- 3rd party hardware support update
- New Bonus Contents plugin package (Titler, Audio Editor, Audio filter, Video filter/transitions)
- EDIUS Pro edition supports Avid DNxHD / DNxHR import / export[*]

Mync

- EDIUS Project and TL Sequence management
- Versatile clip management (In / Out point / Marker / Marker comment / Clip color etc.)
- Transcode (Preset base)
- Job Monitor
- Mync bundled in EDIUS Pro edition supports Avid DNxHD / DNxHR import / export[*]

* Separate option license was required in previous versions. Avid DNxHD / DNxHR format support is standard function in EDIUS 11 Pro.

Removed Features

The following featured were removed from this release:

EDIUS

- Stereoscopic (3D editing)
- Blu-ray/DVD Authoring
  "EDIUS 11 Authoring Option" is required
  * See [here](#) for details
- Tape out and capture (RS422 deck control using STORM 3G)

Grass Valley

Mync

- Storyboard editing
- Duplicate file search
- Search offline clips
- Verify copy
- Hidden clip